

The Listening Year

for percussion, cello, and fixed media

Eliza Brown

2024

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duration ca. 1 hour

*written for and with New Morse Code
supported by the DePauw University 2023-24 Fisher Fellowship*

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Program notes

The Listening Year immerses audiences in the sonic ecology of a place. Drawing upon a series of 52 field recordings made weekly at a site on Big Walnut Creek in Greencastle, Indiana, the piece's seven movements and two interludes introduce listeners to the site and guide them through its changing soundscape over the course of a year. Two live performers – a percussionist and cellist – interact musically with the field recordings, inviting the audience's attention toward different aspects of them through direct imitation of recorded sounds, music that captures the subjective *feeling* of a field recording, and everything in between. Fragments of spoken text drawn from the composer and guest recordists' verbal introductions to the field recordings provide waypoints through the chronology of the year and the human experience of this yearlong listening practice. The piece thus documents the development of a profound human relationship with a place as well as the sonic change the place itself undergoes throughout the year.

Through the process of recording and composing this piece, a community of people including the members of New Morse Code, scientists, conservationists, recreational users of the creek, DePauw students & alumni, colleagues from different artistic disciplines, and others helped me record, interpret and contextualize the recordings, and shape the work's presentation in performance. The knowledge, advice, and support of this network of contributors have shaped the piece immeasurably. I am deeply grateful for each of their generosity, company, and expertise.

Performance Notes

Fixed Media and Cue Tracks

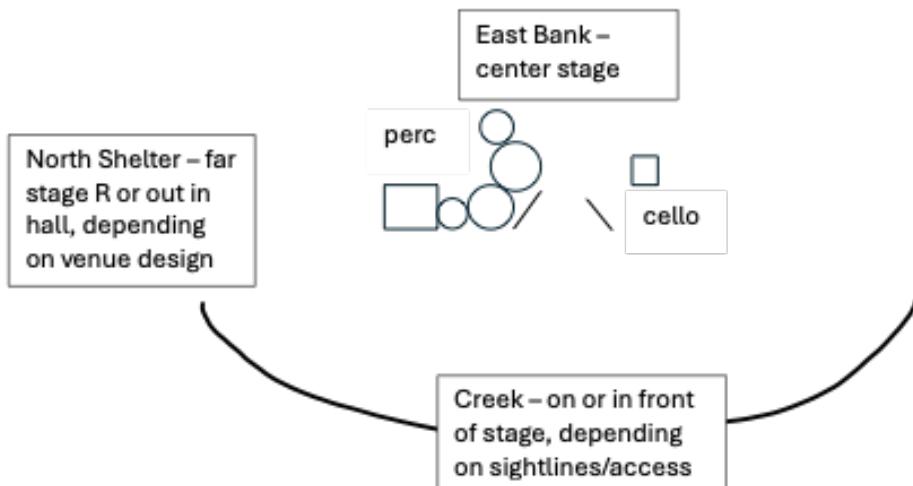
- With the exception of Interlude 2, all movements have a stereo fixed media component. Fixed media tracks are available from the composer (brown.eliza@gmail.com)
- Cue tracks are available to facilitate coordination between performers and fixed media. These consist of local click and verbal cues, depending on the coordination needs of the particular movement. Having the cue tracks and fixed media tracks playing through wireless earpieces is recommended for the performers.

Time, Meter, and Coordination with Audio

- Different movements require different degrees of coordination with the audio tracks. Time codes are provided in relevant locations in the score, and different notational strategies are used to indicate the relative exactness of rhythm and coordination with audio at any given time.
- Portions of this score have an open time signature indicated by a “0” (see percussion key below). In these areas, time should be felt in relation to the electronics, and thus durations are approximate. The length of whole notes and fermatas should be determined by the confluence of listening, technical considerations, audio cues, and other annotations in the score.
- Dashed, solid, and double barlines are used to indicate form and degrees of metric time:
 - Dashed barlines indicate structurally relevant divisions of musical time rather than audible “downbeats”
 - Solid barlines imply that an audible downbeat follows; bars enclosed by solid barlines should be felt metrically
 - Double barlines are used traditionally, at new sections and tempo changes

Performance Locations and Movement

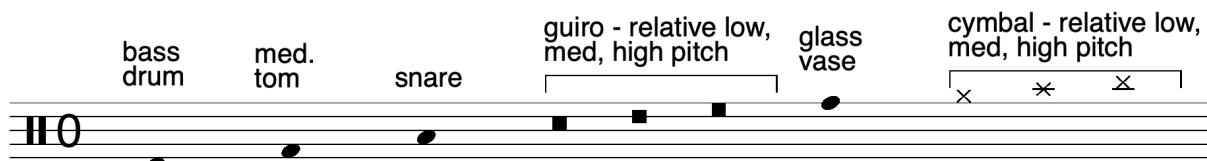
- Three different performance “stations” map onto three areas of the field recording site:



- Fixed media tracks are panned accordingly, so L-R orientation of this layout cannot be flipped
- Both performers, and all instruments, begin at the central East Bank station
- Instructions for the movement of people and instruments among these locations are in the score
- In general, all movement should be purposeful but not too fast. Performers do not need to “act” or pantomime. Movement is for the purpose of embodying the physical layout of the site and spatialization of its sounds, for performing the act of listening in different locations, and for completing necessary tasks within the piece (i.e. moving instruments from station to station)

Percussion

- Full instrument list:
 - mbira or kalimba, A3-A4
 - two tuned whirly tubes, F#4 and C#4
 - cymbal
 - medium-sized beaded glass vase
 - ribbed water glass
 - plastic guiro
 - snare (coated head)
 - med. tom (coated head)
 - drum set bass drum mounted horizontally (coated head)
 - sandpaper blocks
- Beaters: ½-in. diameter tube brush, reibestock, regular brushes, broomsticks, range of mallets
- Key for unpitched percussion in traditionally notated movements:



- Guiro and cymbal: pitch range to be achieved on one instrument, not three guiros or cymbals

Cello

- R1, R2, etc. indicate the “*Rauschfärbung*” (“air-noise coloring”) of sounds, adapted from Hans Thomalla’s string quartet *Bagatellen* (see his score for further technical explanation).¹ Thomalla uses R1-4, and the absence of an R number indicates no air-noise coloring. I have adjusted the scale to R1-5. Here R1 indicates no air-noise coloring and R5 indicates noise with no audible pitch. The sounds in this piece are often colored by some degree of noise, so a point on the scale indicating “no noise” seemed useful in this context.
- SP = sul pont., pSP = poco sul pont., etc.

Other non-traditional notations are explained directly in the score, and/or are common practice in contemporary music notation.

¹ Hans Thomalla, *Bagatellen*, (Berlin: Edition Juliane Klein, 2015)

The Listening Year

I. Overture

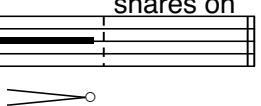
Eliza Brown

brush drum head with fingers
gentle, irregular rhythm
water

Perc.

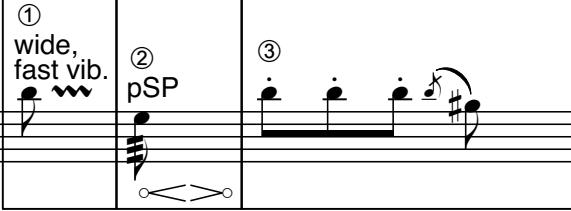
0:10 

0:52 *wind* 

1:05 *snares on* 

listen first, then choose among these gestures intermittently
birds/bugs/etc.

Cello

1:30 

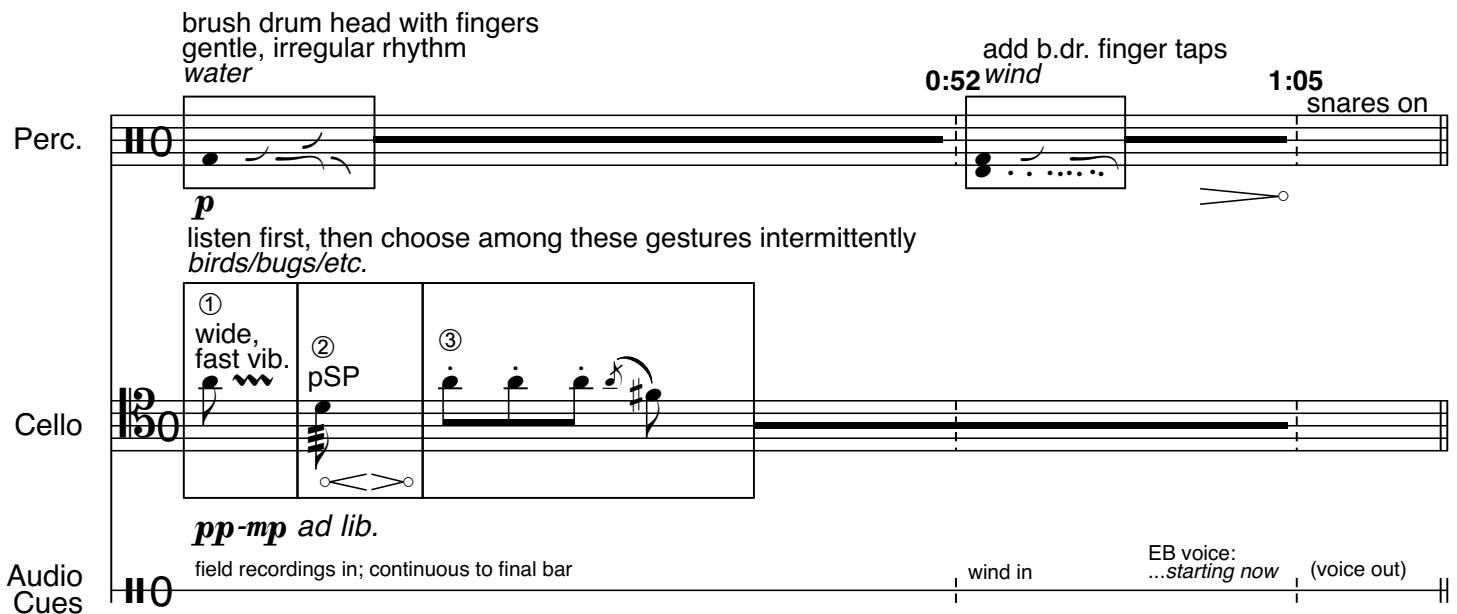
pp-mp ad lib.

Audio Cues

1:40 field recordings in; continuous to final bar

wind in

EB voice:
...starting now (voice out)

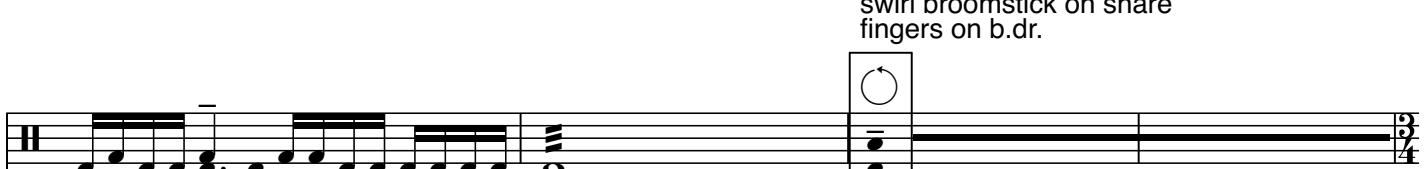


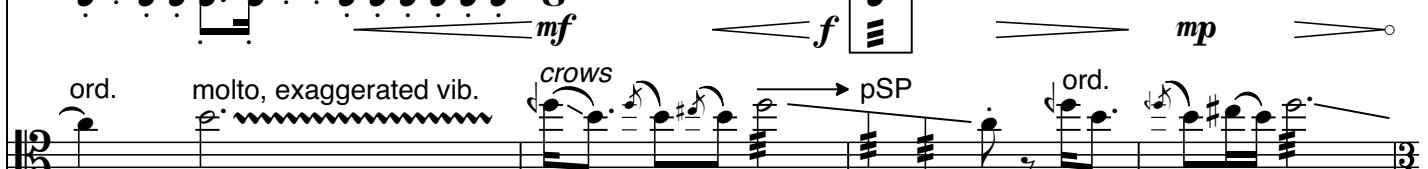
A $\text{♩} = 70$

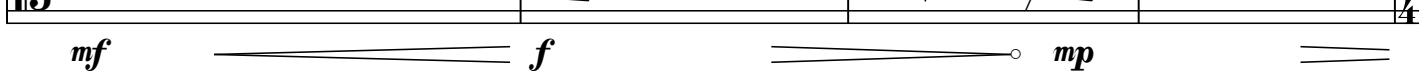
1:10 brushes 

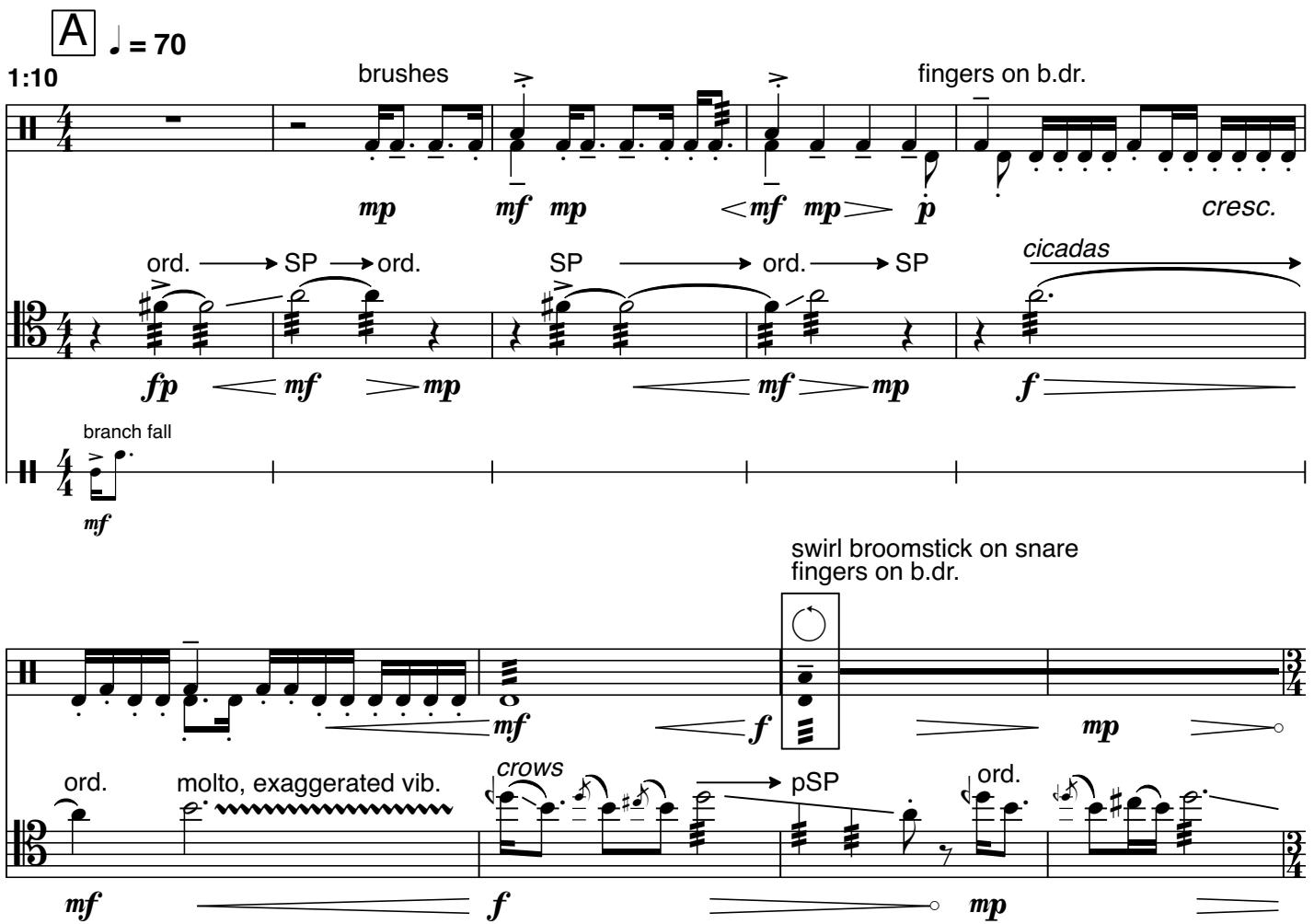
fingers on b.dr. 

ord. → SP → ord. 

cicadas 

branch fall 

swirl broomstick on snare
fingers on b.dr. 



B ♩ = 60

1:44

scrape w/ hard stick. *cricket*

Musical score for section B:

- Key signature: F major (two sharps).
- Time signature: 3/4.
- Tempo: ♩ = 60.
- Instrumentation: Two staves for a string instrument (likely violin or cello) and a child's voice.
- Performance instructions:
 - Top staff: "scrape w/ hard stick. *cricket*".
 - Bottom staff: "R2, dark".
 - Child's voice: "I'm look - ing for some shells".
- Dynamic markings: *mp*, *p*.

fingers

Musical score for section B continued:

- Key signature: F major (two sharps).
- Time signature: 3/4.
- Tempo: ♩ = 60.
- Instrumentation: Two staves for a string instrument (likely violin or cello).
- Performance instructions:
 - Top staff: "fingers".
 - Bottom staff: "R1, bright, chirpy *cricket*".
- Dynamic markings: *p*, *sub. (p)*, *sub. mp*.

wind rumble

Musical score for section B continued:

- Key signature: F major (two sharps).
- Time signature: 3/4.
- Tempo: ♩ = 60.
- Instrumentation: Two staves for a string instrument (likely violin or cello).
- Performance instructions:
 - Top staff: "wind rumble".
 - Bottom staff: "R5".
- Dynamic markings: *p*, *sub. mp*, *mf*, *sub. mp*, *pp*.

C

2:16

handle of brush

2:20

brush (snare)
broomstick (b.dr)

Musical score for section C:

- Key signature: F major (two sharps).
- Time signature: 2:16.
- Tempo: ♩ = 60.
- Instrumentation: Three staves for a string instrument (likely violin or cello).
- Performance instructions:
 - Top staff: "handle of brush".
 - Middle staff: "pizz.". Dynamic markings: *mf*, *mp*.
 - Bottom staff: "fish jump". Dynamic marking: *p*.
- Text: "in own world, collaborating with *rippling water*".
- Dynamic markings: *mp*, *sub. p*.

2:30 rhythm, speed, pitch of strokes influenced by water, car

2:45 irreg. trem., broomstick sleet

add vase (circles with brush)

p-mp ad lib.

arco

SP

ord.

train whistle

Detailed description: This section of the score includes two staves for strings. The top staff has a dynamic of p-mp ad lib. with a grace note. The bottom staff has a dynamic of mp. There are markings for 'arco' and 'SP' (spiccato). A dynamic of p follows, with a 'train whistle' sound indicated. The score also includes instructions for irregular tremolo and using a broomstick for sleet effects, and directions to add a vase using circles with a brush.

D ♩ = 80

3:05

3:15 sticks. ice

brushes - pointy articulation

R5 intermittent pizz. from this pitch bank, $\text{F}^{\#}$ or G

pizz.

p p-pp ad lib.

ice creak

Detailed description: This section starts with a dynamic of p followed by p-pp ad lib. It includes a R5 pitch bank for intermittent pizzicato, indicated by a box around the notes. There are dynamics of mf and mp. The score also includes instructions for sticks on ice and brushes with pointy articulation, along with an 'ice creak' sound.

sloshing water

3:30 dry grass

arco, R1

R3

R1

mf

mp

mf

Detailed description: This section includes a dynamic of mp followed by a transition to arco, R1. It then moves to R3 and R1 dynamics. The score features 'sloshing water' and 'dry grass' sounds, with dynamics of mf, mp, and mf.

janky truck

mf

f 3

3 3

SP, bright

mp

f

mp < mf > mp

Detailed description: This section includes dynamics of mf, f (with a 3 overline), and 3 3. It features a 'janky truck' sound and a transition to SP, bright. The score concludes with dynamics of mp, f, and mp < mf > mp.

3:45

slosh
ord., R2, dark

p **mp** **p** **mp** **p** **p**
first airplane

4:00

vary R-level, dynamics, vib. speed ad lib. with *first airplane*

mp **p** **mp** **p** **mp**
mf

4:15

(memory of dry grass) **mf** **p** (snares off)

(memory of cricket)
second airplane

4:30 F♯ whirly tube *second airplane*

mf

(balance with whirly tube)

4:45 add C♯ whirly tube

→ match whirly tube timbre, non vib.
#p **>p**
first airplane

E

5:00 brush brush handle

ord, R1 sparrow
second airplane
fossil pan shaking
bug buzz!
arco, R3
pizz.

5:15 mallets, very janky truck

pizz.
arco, R3
R2
R1
pizz.
arco, R1

5:30 brush drum head with fingers in gentle, irregular rhythm

p
pizz.
arco, R2
pizz.
arco, R3

5:45 add b.dr. finger taps

R1
pizz. water
sub. p
EB voice:
...so until next time...
12/8

F ← ⋆ = ⋆ →

6:00 mbira
water flowing, rubato, don't emphasize beats

6:00

mbira
water flowing, rubato, don't emphasize beats

p *cresc. poco a poco*

flowing, rubato, don't emphasize beats

cresc. poco a poco

6:15

f

f

ff poss.

ff poss.

(recordings fade)

II. Lay of the Land

Performance Notes

- Starting instrumentation: Percussionist – guiro (handheld) and brush (using stick end until 4:55). Cellist – sandpaper blocks
- Cello is pre-set in North Shelter location
- Page two is the score. Play the musical material on page one as score indicates
- Time codes correspond to this movement's audio track
- Empty cells = continue previous state
- All walking is slow, non-disruptive, but purposeful

Ritornello

$\text{♩} = 88$
back and forth strokes unless circle indicated

Sandpaper Blocks

Guiro (handheld)

higher pitch
staccato = strike, ord = scrape
bend pitch
lower pitch

Ritornello Fragment - first seven beats of Ritornello

Cello Solo

$\text{♩} = 88 \text{ cantabile, nostalgic}$

R4 → R2

p

poco stringendo

$\text{♩} = 96$

mp

p

mp

mf sub.

mp

10 → R4 R2

p

mp

p

mp

mf

p

mp

→ R2

→ R1

poco rit.

19 → R1

mf

mp

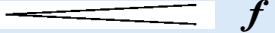
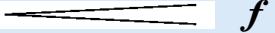
p

poco a poco dim. al niente

→ R2

→ R4

Lay of the Land

≈ Time	Text Cue	Location	What to Play	
0:00		Cellist takes cello to North Shelter, bring sandpaper blocks back to East Bank; Percussionist places ribbed glass & tube brush at Creek “sacred space”; returns to East Bank for guiro/brush	<i>tacet tutti</i>	
when ready (~ 1:00-1:30)		East Bank, standing in front of perc. setup/cello stand, facing audience	listen to recorded sounds. gradually add sounds to recorded environment. respond to (don't imitate) recorded sounds and sounds from other performer. <i>pp-mp ad libitum</i>	
2:30	<i>“I’m at a bend in the creek...”</i>		continue, making space for the text	
4:00	<i>“...people swim here.”</i>	walk forward to Creek	Ritornello, <i>mf</i>	
4:15	<i>“I’m down here on the pebble beach...”</i>	Creek	Cellist: join regular rhythms and sounds of sloshing water, gentle, in the background, <i>mp</i>	Percussionist: interact with cicada and cricket sounds, <i>mp-mf</i>
4:45	<i>“as I step out in my bare feet into the creek”</i>	Cellist two more steps forward into Creek	continue to play with water, <i>sub.f</i> emphasize irregularity	<i>diminuendo al niente subito</i>
5:00	<i>“...where I’m going to be recording from today.”</i>		Ritornello fragment, <i>mf</i>	
5:05	<i>“and before we go into our five minutes...”</i>		Cellist: join regular rhythms and sounds of sloshing water, <i>mf</i>	Percussionist: interact with cicada and cricket sounds, <i>mf</i>
5:20	<i>“so I’m turning downstream now...”</i>	turn to face South End	<i>diminuendo al p subito</i>	focus on cicadas (<i>mf</i>)
5:55	<i>“but I’m going to turn back around...”</i>	turn to face North Shelter	 <i>f</i>	 <i>f</i>
6:10	<i>“...the rapids at the north end of the site.”</i>		Ritornello, <i>f</i>	
6:25	<i>“so today’s the first really cold day...”</i>	Cellist walk to North Shelter, prepare to play cello	Cellist: intermittently echo Percussionist, <i>p</i> , while walking	Percussionist: switch to brush end, interact with water sounds.

				Find sloshiest, white-noisiest guiro sounds. <i>p</i>
7:15	<i>“...the water’s really the main character today.”</i>		<i>tacet</i>	Ritornello in sloshy brush-on-guiro sounds <i>mp</i>
7:30	<i>“as soon as I said that...”</i>	Cellist ready to play		<i>tacet tutti</i>
7:40	<i>“...it’s time to just listen, so here we go.”</i>		Cellist: Cello solo. Begin with Percussionist, then into own world. Play entire solo, regardless of where audio ends.	Percussionist: Ritornello 3x with brush, <i>mp-p-pp</i> , pauses between. Begin with cellist, then into own world. End before cello does.

Interlude 1

Summer Morning

A field recording excerpt lasting 2:18 plays. During this time...

- Percussionist: return guiro, brush to East Bank, prepare to play Fall Subtraction
- Cellist: return cello, sandpaper blocks to East Bank, prepare to play Fall Subtraction
- When your tasks are complete, perform the act of listening until recording ends
- Hold the space for a few moments before starting the next movement

III. Fall Subtraction

Cycle 1 - 00:14

Perc. $\text{J} = 86$ snares on 1 reib. mallets
 all arco R1, ord. unless marked otherwise
 all pizz: mumbly

Cello kid voices:
 What? You'll see!

Audio Cues

2 reib. fingers - continuous white noise
 arco SP

4 reib. on expanded whirly tube
 ord. LH pizz. arco SP
 brush on crumpled paper on music stand
dry leaves blowing across gravel (sim. whenever this technique appears)

6 reib.
 LH pizz. arco ord. pizz. pp

brush on paper on stand

9

→ slow → fast → slow fingers
mf mp p mp p mf mp

arco SP ord. LH pizz.
mf mp mp +

12

fingers - white noise reib.

p mp mf arc
mf mp

arco gliss. pizz. LH pizz.
+ +

15

fingers - white noise

mf p f

arc LH pizz. arc LH pizz. arc
mf mp mf f

18

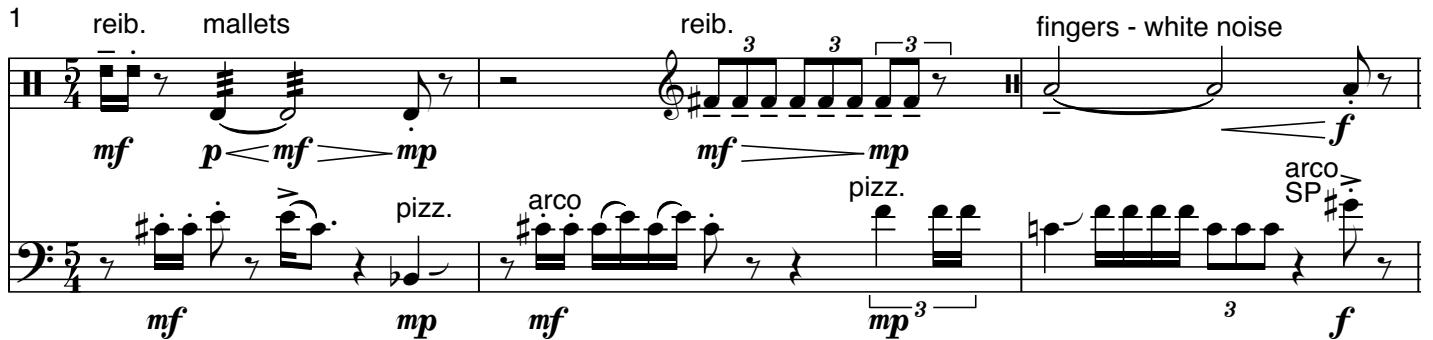
$\approx 30''$

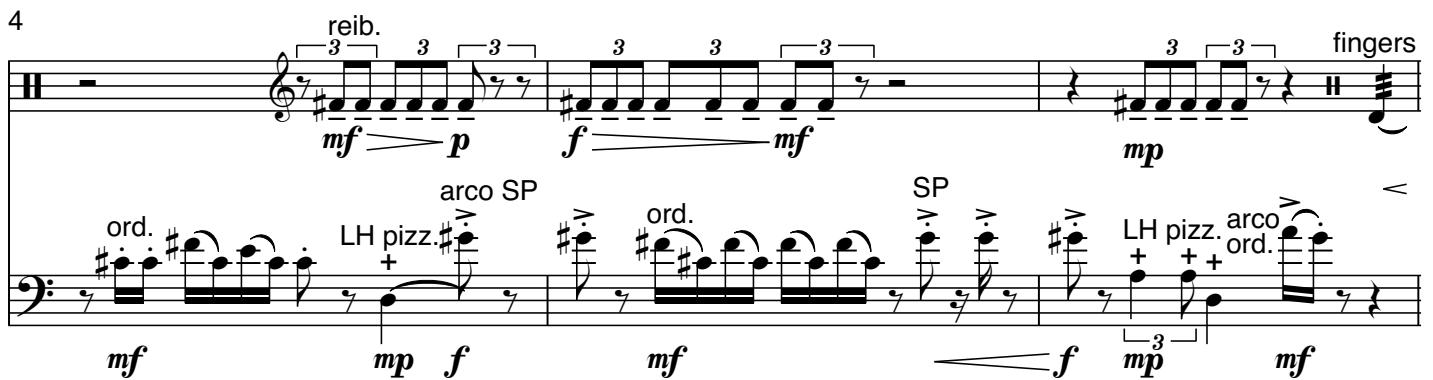
play intermittently in conversation with *birds*, not too often
vary speed, number of repetitions of the third

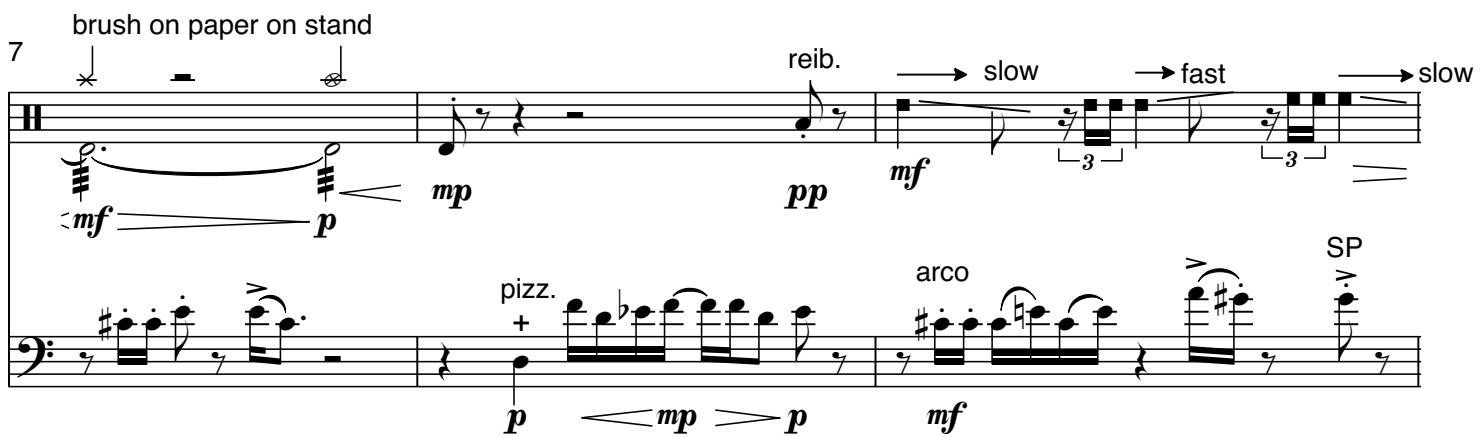
$\approx 5''$

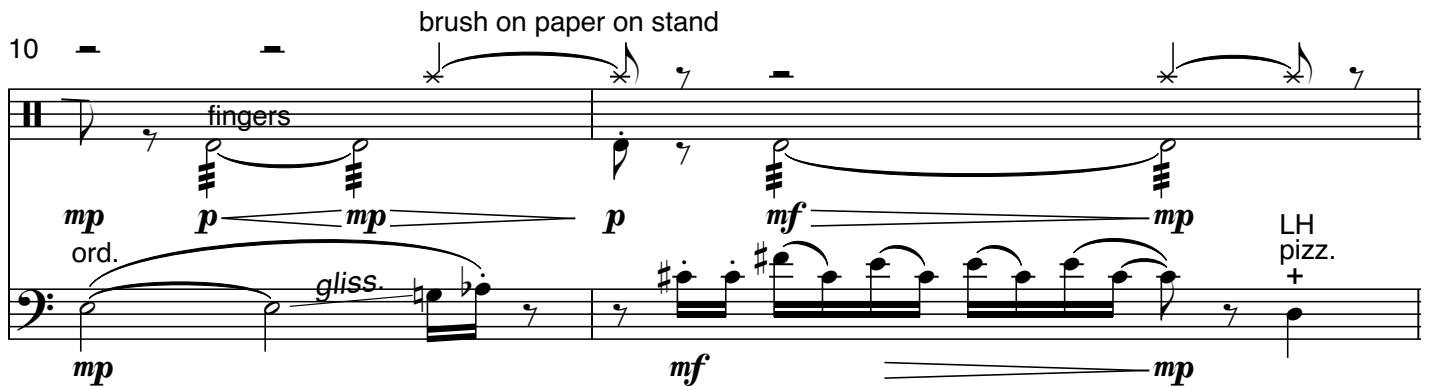
mp-mf ad lib.

Cycle 2 - 1:44

1 reib. mallets reib. 3 3 3 fingers - white noise


4 reib. fingers


7 brush on paper on stand reib. → slow → fast → slow


10 brush on paper on stand


12

fingers - white noise

arco
gliss.

p

mp

arco

mf

mp

reib.

LH pizz.
+ +

15

fingers - white noise

mf

p

f

arco

LH pizz.
+ arco

mf

mp

f

 $\approx 30''$

play intermittently in conversation with *bugs*, not too often
vary number of repetitions

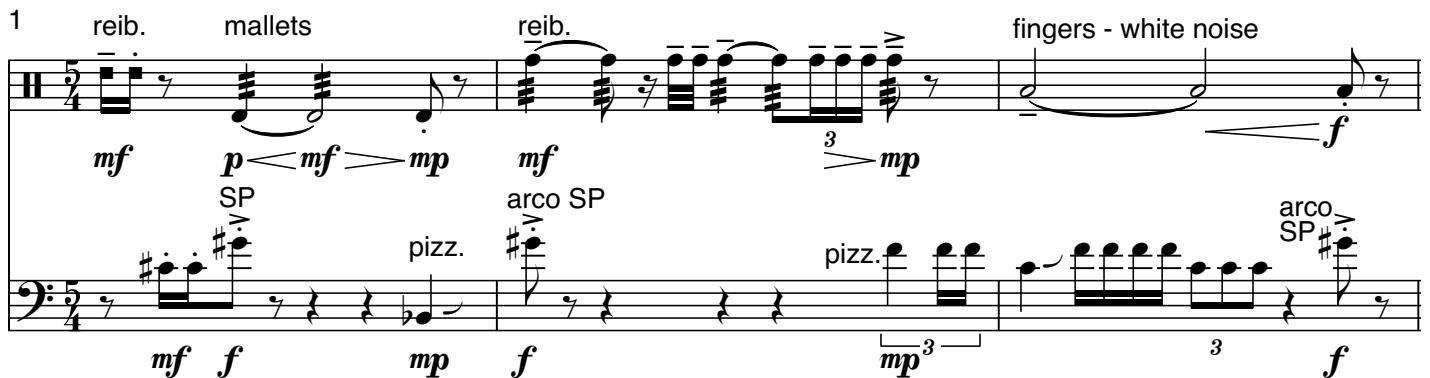
18

reib. 3

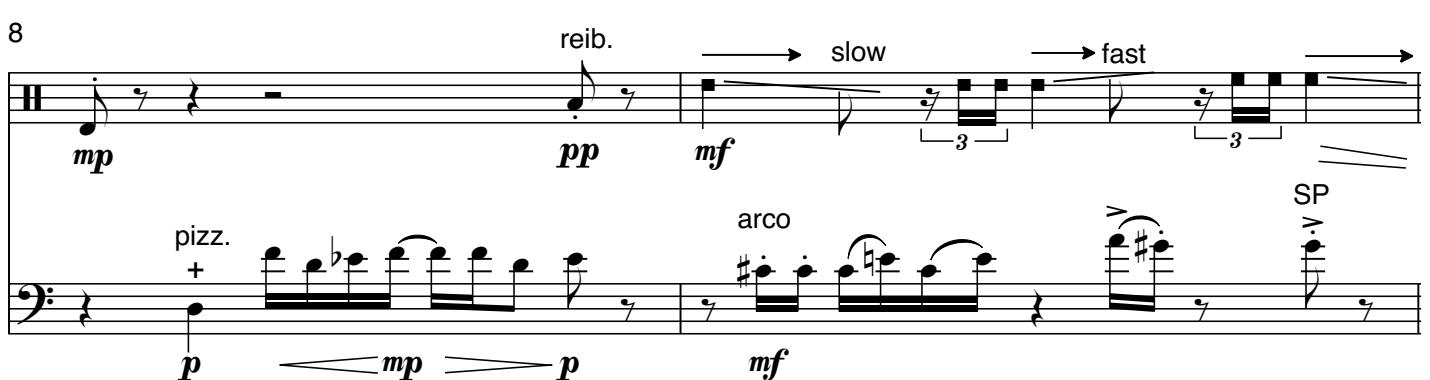
mp - mf ad lib.

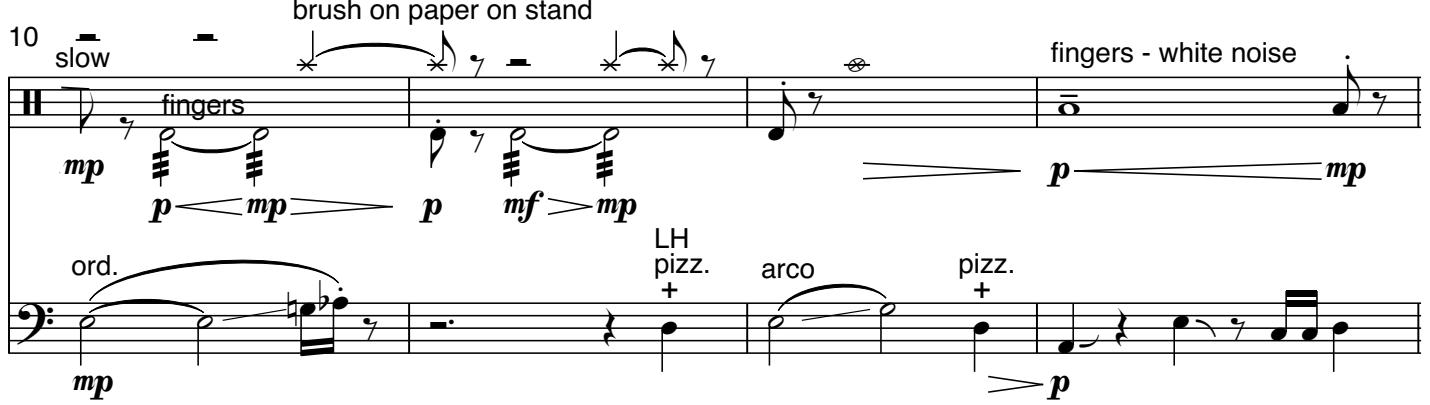
$\approx 5''$

Cycle 3 - 3:14

1 reib. mallets reib. fingers - white noise


4 reib. fingers brush on paper on stand


8 reib. → slow → fast →


10 slow brush on paper on stand fingers - white noise


14 reib.

fingers - white noise

mf \overbrace{mp}^3 $\overbrace{<mf}$ $\overbrace{LH\ pizz. +}$ $\overbrace{arco\ SP}$ $\overbrace{LH\ pizz. +}$ \overbrace{arco} $\overbrace{LH\ pizz. +}$ \overbrace{arco}

\overbrace{mp}^3 $mf < f$ $\overbrace{p}^>$

18 $\approx 30''$

repeat intermittently in conversation with *bird*
vary pitch microtonally ad lib.

$\overbrace{SP\ \#}^{\text{above note}}$ $\approx 10''$

$mp-mf$
ad lib.

Cycle 4 - 4:44

1 reib. mallets reib. fingers - white noise

mp $p < mp > p$ mp $> p$ \overbrace{mf}^3

p $\overbrace{3}^3$ 3

4 reib.

mp 3 \overbrace{mf}^3 fingers brush on paper on stand

mp mp mp mp mp p

LH pizz. arco ord. $\overbrace{mp}^>$ $\overbrace{p}^<$

8

reib.

mp *pp*

fingers

p $\ll \text{mp} \gg \text{p}$

pizz. + arco *mf* R2

p $\ll \text{mp} \gg \text{p}$

LH pizz. (R1) +

12

fingers - white noise

mp *p* *mp*

reib.

arco, R2 pizz. (R1)

gliss. *p*

mp *p* $\ll \text{mp}$

p

15

fingers - white noise

3 $\ll \text{mf}$

p

LH pizz. + arco, R2 LH pizz. (R1) + arco, R2 R3

mp

play intermittently in conversation with bugs
vary pattern ad lib.

$\approx 30''$

18

reib.

mp-mf ad lib.

$\approx 5''$

(tacet)

$\approx 5''$

Cycle 5 - 6:14

1 reib. mallets

fingers - white noise

mf *p* < *mf* > *p* *p* < *mf* > *p*

6

brush on paper on stand

fingers

* *(mf)* *

reib.

10 brush on paper on stand
fingers *(mf)* * *(mf)* * fingers - white noise

14

fingers - white noise

$\approx 30''$

18 play continuously in conversation with *wind*

fingers

II 0 $\approx 5''$

cresc./dim. ad lib.

$\approx 10''$ (tacet)

Bass 0



Cycle 6 - 7:44

1 reib. fingers - white noise

II 2 **mf** **p**

pizz. closer to nut, less clear tone

Bass 5 **p**



6 brush on paper on stand reib. brush on paper on stand

II **LH pizz.** **arco ord.** **p** **pp** **arco ord.** **R2**

Bass **mf** **p** **p**

11 fingers - white noise

II

Bass **arco** **gliss.** **pizz.** **p** (closer to nut)



14

II

Bass **arco** **LH pizz.** **arco** **R4**



$\approx 30''$ play very occasionally in conversation with *dry leaves*

18 paper on metal $\approx 5''$

p

improvise burbly little gestures on these pitches in conversation with *water*
leave little gaps between gestures. 8vb ad lib.

pizz. R2 $\approx 5''$

p

Cycle 7 - 9:14

1 brush fingers - white noise

p

pp

8 reib.

pp

arco R3 → R2 → R3

pp **p** **pp**

13 fingers - white noise

p **pp**

R2 R3

p **pp**

$\approx 30''$ **10:44**

18 (fade out and end with recordings)

(fade out and end with recordings) **R5**

IV. Winter Quiet

Instrumentation

Percussionist: medium beaded glass vase, small ribbed water glass, ½-1 inch diameter nylon tube brush. Examples:



- Sound 1: SLEET
 - beaded glass vase played with tube brush
 - Hold brush vertically, run in slow, gentle circles around widest part of vase interior
 - Sound: continuous blend of white noise & pitch; fine internal timbral variegations
- Sound 2: ICE
 - beaded glass vase played with ribbed water glass
 - Hold water glass and slowly, gently move it across beaded vase exterior
 - Rotate glass slowly in hand so different parts of it contact the vase
 - Sound: continuous dragging of one object on the other, punctuated by louder pops each time the glass contacts a vase bead. Sound mutates in timbre and pitch as different parts of the glass contact different parts of the vase

Cellist: basic condenser microphone connected to mixer. Mic is hand-held and moved toward/away from percussion to control dynamics and capture the tiny glass sounds.

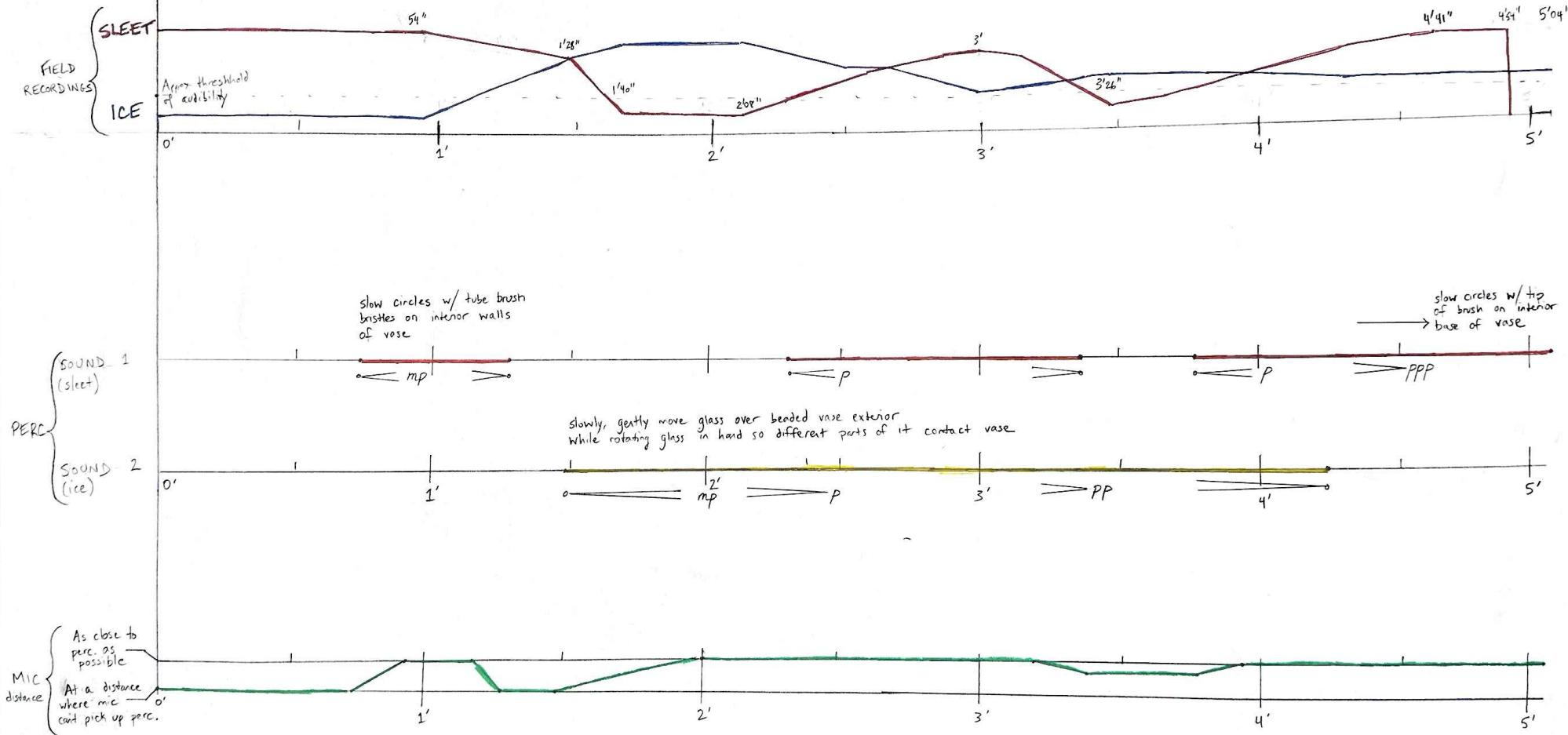
Movement/Location

Performers begin at East Bank. During the first 45 seconds, percussionist places lit electric tea light in vase, brings vase to center stage Creek floor “sacred space,” and begins to play when situated. Slightly after percussionist, cellist moves to sacred space and picks up microphone. Performers sit or kneel slightly behind instruments, forming a triangle with instruments at the tip.

Notes

- For each percussion sound, exact execution (speed of circles, vertical placement of brush in vase, how dynamics are achieved technically, etc.) should be determined by listening to recordings and making recording-sensitive choices
- Mic level is set in advance but can be refined @ mixer in real time as needed
- The extremes of mic placement (as close to perc as possible/too far to pick up perc sound) should be achievable through slow arm motions alone.

The Listening Year
#5 - Winter Quiet



V. March Floods

Performance Notes

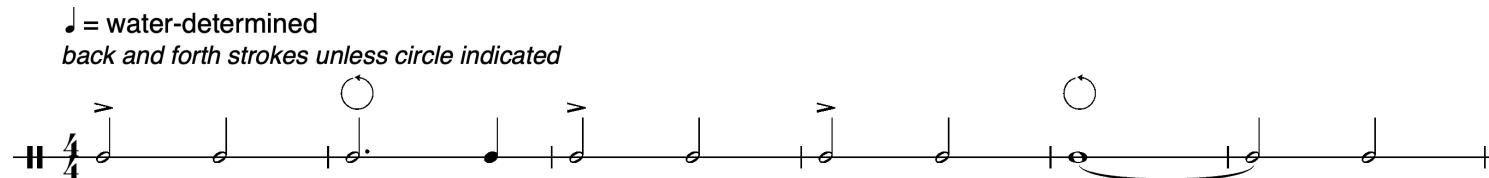
- Instrumentation: percussion (sandpaper blocks preset at East Bank, pebbles preset at Creek), cello
- Performers begin in location of Mvt 4
- Page 1 is the score. Play the musical material on pages 2-4 as score indicates
- Time codes correspond to this movement's audio track
- All walking is slow, non-disruptive, but purposeful

March Floods			
≈ Time	Audio Cue	Location	What to Play
0:00		Creek, in position from previous movement	
0:15	<i>Text 1: "I am thinking about the fact that..."</i>	Percussionist brings sacred space items back to East Bank, sets pebbles at sacred space, returns to East Bank for sandpaper blocks. Cellist crosses behind East Bank setup, takes cello to North Shelter.	<i>tacet tutti</i>
1:20	<i>"...that it has never been before."</i>	Percussionist ready at East Bank with sandpaper blocks	Cellist: <i>tacet</i> Percussionist: Solo 1
2:25	<i>Text 2: "I'm in this sort of little hollow..."</i>	Cellist ready at North Shelter with cello	
2:35	<i>"...and it was really created by water..."</i>		Solo 1 fade out
2:50	<i>"...since the last spring flooding maybe."</i>	Percussionist: to Creek (sacred space)	Solo 1 gestures intermittently, quietly
4:20	<i>Text 3: "And now that I've been doing this long enough..."</i>	Sit by pebbles at sacred space	<i>tacet tutti</i>
5:15	<i>"...it's where I belong."</i>	Percussionist moves slowly into extreme Creek (through audience)	Solo 2 tutti
8:30	<i>Text 4: "So I'm in this spot that feels..."</i>		Percussionist: continue Solo 2 (under voice) Cellist: <i>tacet</i>
9:30	<i>"...thanks for listening with me."</i>	Percussionist at back of hall, behind audience	Continue Solo 2 past audio fade. You are the water. You are the only sound in the room. Hold the space. Find an ending.

Percussion Solos

Solo 1

- Sandpaper blocks
- Listen to and play with water, reflecting its rhythms and gestures
- The vibe is meditative, repetitive, continuous flow. Avoid creating events. Any development is an organic response to listening
- Use material below as a starting point: any measure or group of measures from this phrase can be excerpted, repeated, varied



Solo 2

- Pebbles (or other sound-making objects from local environment)
- Listen to and play with water, reflecting its rhythms and gestures by manipulating pebbles with hands
- The vibe is meditative, repetitive, continuous flow. Avoid creating events. Any development is an organic response to listening
- There is no given material. Only listening – to the water, to the cello

Cello Solos

Solo 1

[EB: "...was really
created by water..."

$\text{♩} = 58$ ***cantabile***, unhurried
poco vib., pale (R2)

→ R1 R2 → R1 → flaut. ord.

p → mp sub. p → mp pp mp

10 → R2 → R1 (dolce, vib. ord.) → flaut. ord.

3 3 mf 3 mp 5 p

18 mp³ mf mp 3 p mp

molto dolce → R2 flaut.

21 R2 R1 mp > p EB: "And now that I've been
doing this long enough..."

3 p 3 mp molto dolce R2 flaut.

Solo 2

EB: "...this is where I belong."

$\text{J} = 56$ contemplative, fluid
R2, non vib.

R1
poco vib.

9

19

full, warm, but not too Romantic

poco rall. A tempo

27

EB: "So I'm in this spot that feels..."

increasingly distant

R2

Interlude 2

Silent Regathering after March Floods for Spring Opening

- Cellist waits a moment in silence after final pebble sound of March Floods, then moves purposefully (but not too fast) back to East Bank
- Percussionist waits a moment after cellist begins moving, then also moves purposefully (but not too fast) back to East Bank
- Your goals are to honor the mood of the March Floods ending, and make clear that the piece is still in progress through a graceful transition
- If lighting is used in the performance, lighting changes should be used to assist this transition
- Begin Spring Opening as soon as both performers are at East Bank and ready to play

VI. Spring Opening

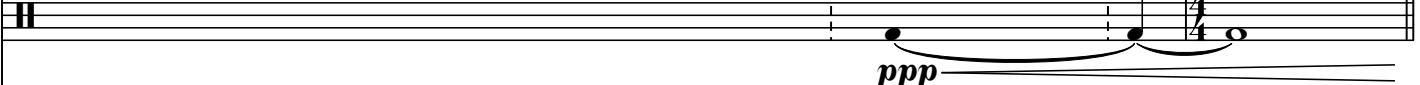
snares off 0:08 0:21 0:41

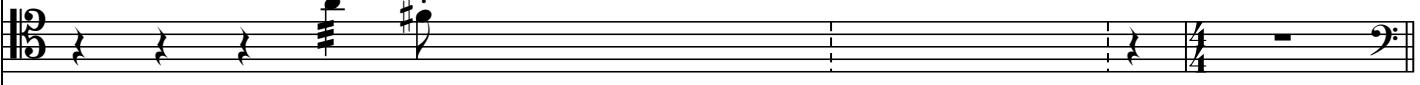
Perc. 

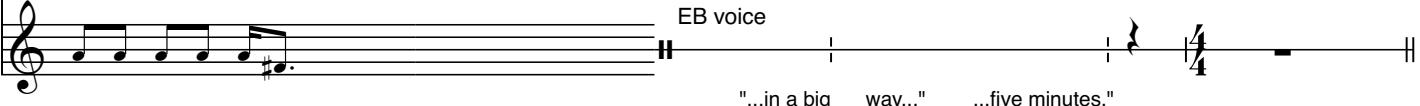
Cello 

Audio Cues Song Sparrow 

brush 0:50  $\text{♩} = 96$ 1:00







1 A RH - brush, LH - broomstick
Goal is subtle sound variegation between hands - play notes w/ either hand as convenient
tenuto strokes start on the drumhead
water 



chamber music with birds R1 



5

p

jeté attack

*sub. *mf**

mp⁵

mp p

9

machine revving

jeté

gliss.

R3

mp

p

mp > p

< mp > p

3 mp

3 mp

fp < mf

14

B

brush handle

bug buzz

rods water

p

sub.

f R1

mp

p

f³

mp

mf

mp

18

bug buzz

gliss.

*sub. *mf**

*sub. *mf**

mp

mp

mf

*sub. *mf**

p

mf

*sub. *mf**

mp

3

mf

mp

3

R4

R2

C

2:00

22

R1 *gliss.* R2 R1

mp *mf* *p* *mp*

27

<*mp*> *p* <*mp*> *p*

→ R2 R3, rough → R5

p <*mp*>

31

mf <*mp*> <*mf*> *p* <*mf*>

R1 R2 → R1

mf <*mp*> <*mf*> *p* <*mp*> <*mf*>

D35 *bug buzz**gliss.*

sub.
mf *p* < *mf* *p* < *mf*

<*mf*> *p* *mf*

39

gliss.

p *mf* *p* *mf* *p*

p *mf* *sub. mp* *mf*

43

mf

p *mf* *mp* *mf* *f*

E

mallets - sharp attack, some resonance
balance w/ cello while maintaining loud and aggressive feeling
gunfire 3:00

f *f*

f *3* *mf* *<f*

51

> *5* >

3 *mf* *3* *f* *3*

54

57

61

65

69

F
brushes 4:00

mp

p

74

v

mp

p

78

p

mp

*mp*³

84

snares on

p

R2

p

R3

R1

f

90 G reib.
balance with cello while maintaining loud and aggressive feeling
gunfire

94 5:00

97

100

103

103

cresc. poco a poco

mp *mf* *mp* *mf*

106

106

f *mf*

5 *3* *f* *5*

109

109

mp *mf* *mp* *f*

5 *mp* *mf* *mp*

112 H

112 H

mf *f* *jeté*

f *>mf*

bug buzz!

116

116

f *mf* *f* *>mf* *f* *ff*

119

119

ff *f* *ff* *f*

6:00

f *pizz.*

f *ff* *f* *bug buzz!*

VII. Summer Return

soft mallets - wash of sound, very little attack
 $\approx 10''$

Perc.

Cello

Audio Cues (tacet) audio starts truck revving, passing

$\text{♩} = 80$

4

R4 (emerge from cymbal sound)
change bow imperceptibly as possible if needed

p

mbira gentle attack water

9

A

0:46

p (under EB voice)

pizz. - closer to nut, more muted sound water

p (under EB voice)

EB voice:
"As I listen..." (EB voice continues)

13

17

21

B

1:25 → harder attack

→ pizz. ord. - clear, ringing

EB voice:
"...wheel."

25

29

f

sub.

mf

f

sub.

mf

32

C

f

mp

f

sub,

mp

arco

36

p

mp

pizz.

mf

mp

arco

mf

pizz.

mp

39

p

mp

p

arco

pizz.

mp

arco

p

43

pizz. - toward nut, muted sound

sub.

mf

mp *p* *mp* *mf*

mp *p* *sub.* *mf*

47

soft mallets

mp *pp* *p* *R2*

arco

pizz. (toward nut)

mp *p*

51

3:01

ppp *pp* *arco, R3* *R2* *pizz. (toward nut)* *ppp* *mp*

arco, R2

pp *p* *pp* *p*

D

listen first, then brush drum head with fingers
gentle, irregular rhythm - add pauses to listen
water

J = 60

4:22

56

ppp *p*

listen first, then choose among these gestures intermittently
birds/bugs/water etc.

① R3-R5 <i>ad lib.</i>	② dull pizz., both notes or either	③ arco, R1 <i>dolce</i>
---------------------------	--	----------------------------

pp-mp ad lib.

R5

pp

WP voice:

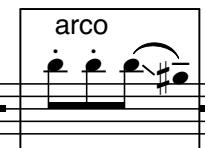
"Alright, this is..."

WP voice:

"...for the next 5 minutes."

58 **E**

4:36

soft mallets
*distant machine swell**mp* → ***pp***switch to this gesture only
respond to like bird calls
let them inspire variations,
timbre, dynamics**B**

machine noise crescendo

C65 **F**

4:56

rapidly expand and compress whirly tube
imitate wind "record scratch" then expand all the way
F# pitch identifies tube; actual pitch will vary(hold whirly
tube, listen) 5:20**D*****mf*****E**"record scratch"
wind noise

machine hum audible to end, mostly pitched at low A and/or D

F

72

whirly tube, *molto tranquillo*
(making intervals from D major triad with cello and *machine hum*)*mp* (poss.)poco vib., *molto tranquillo*
blend and balance with whirly tube and *machine hum*
timbre may vary but keep pitch audible

R1

sparrow

3

mf ³ → *mp*just under
tube dyn.

Vln.

77

6:00

G

82 as in m. 56 - add longer pauses to listen
play only in response to particularly compelling water sounds 6:40

p

as in m. 56 - play only in response to things you hear
you do not have to play all gesture types

① R2, dark ② dull pizz.,
both notes or either ③ arco, R2

pp-mp ad lib.

84 whirly tube, as in m. 72 6:52

poco vib., *molto tranquillo*, as in m. 75

just under tube dyn. match tube

H

87 as in m. 82 7:38

p

as in m. 82 - even more intermittent

① dull pizz.,
both notes or either ② arco, R3

pp-p ad lib.

89

emerge from cello sound

8:00

poco vib., *molto tranquillo*
blend with *machine hum*

→ R5, non vib.

p **pp**

95 **I** play in response to water and/or machine hum -
calm and quiet gestures that add texture rather than events

8:30

pp

listen
slowly put instrument down
move forward to Creek

96 **J** listen
slowly disengage from drum
move forward to Creek
listen at Creek while audio fades out

9:32

listen at Creek while audio fades out

(audio continues)

(tacet)

July 2024
Plainfield, IN